

# BISTRO TOUCH

LIQUID COFFEE SPECIALTY DRINK MACHINE



**TOUCHLESS**  
SOLUTIONS



Bistro Touch  
PN: 128110

## Features

- **NEW** QR Code Feature
- Coffee - BIB: 2 - 1/2 gallon box's of product
- 2 Powder hoppers: milk - 3 lbs and chocolate - 4.7 lbs
- Dispensing: portion control
- Hot water: independent push and hold hot water dispense
- Maximum cup size: 20 ounces
- Product compartment door lock
- Out of powder alert; display notification.
- Sanitation cycle for BIB system cleaning and flush button for cleaning powder bowl
- Water filtration monitor
- Pre - programmed recipes: 69
- Drain tray
- Certifications: UL underwriters laboratory & National Sanitation Foundation (NSF)

The Bistro Touch delivers delicious specialty drinks that consumers are looking for by combining on-demand coffee with powdered milk and chocolate. In a matter of seconds vs. minutes, The Bistro Touch delivers great tasting drinks to any workplace or public environment.

The engaging and intuitive touch screen allows consumers to easily choose a beverage and customize the size and strength of each drink. Allows up to 3 drink sizes (6oz to 20oz) and strengths (mild, regular and bold) to be visible on the screen to the consumer. Bistro Touch also allows drink sizes and strengths to be disabled in programming for locations that want to serve only one cup size or a specific strength.



Coffee Cafe Mocha Mochaccino Latte Cappuccino Hot Coco Hot Water Iced Coffee Milk Shots Espresso

# How to Use the QR Code Feature



Place cup on drip tray.



Scan QR code with phone camera app.

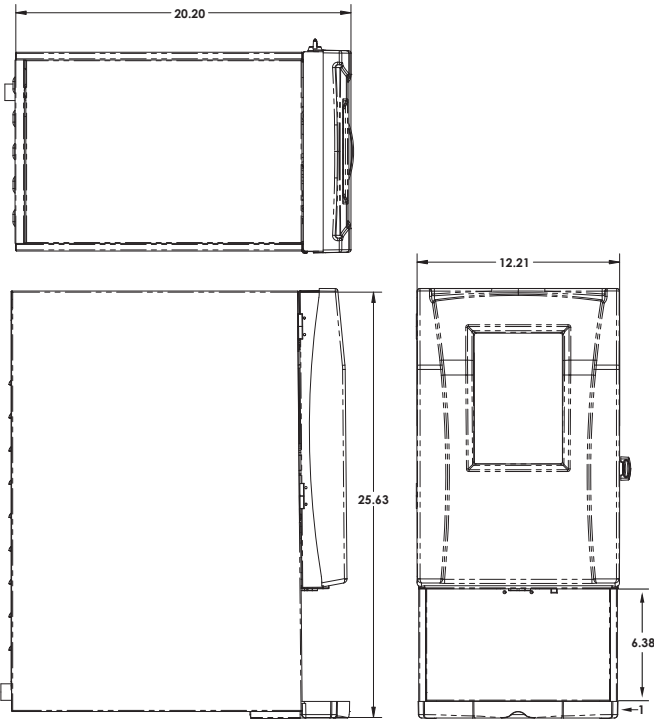


Choose drink from menu and select drink size and strength.

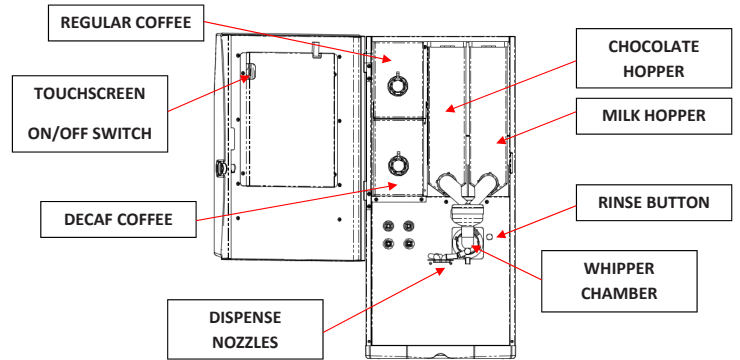


After selecting "Next", A drink QR Code will pop up. Turn drink QR code to face machine's camera and the machine will begin brewing.

## Bistro Touch



Dimensions: 25.6" H , 12.21" W , 20.2" D



## Additional Information



Model	Width	Depth	Height	Electrical	Weight
Bistro Touch	12.2	20.2	25.6	15A/120 VOLT, 1400W	38 LBS
PN:128110				15A/120 VOLT, 1600W	